

Whittier Pony Baseball Inc.

2011 Managers Book

6.0 Shetland Division Rules:

6.1 Description

- 6.1.1 The WPB Board has adopted the following rules for the Shetland Baseball Season. These rules will follow the general format listed in the Pony Baseball, Inc. Rules and Regulations, Official Baseball Rules as released through the office of the Commissioner of Professional Baseball and The Sporting News Edition. The WPB Board has chosen to adopt or modify the following local rules for Whittier Pony Baseball.

6.2 Managers/Coaches

- 6.2.1 A Manager may manage only one team, however, it is permissible to manage one team and coach another, as long as they are in separate divisions.
- 6.2.2 The Manager may designate base Coaches, other than regular coaching personnel, when additional help is needed.
- 6.2.3 The Managers from each team will act as umpires during all scheduled games.
- 6.2.4 Managers and Coaches should be excessive in their praises of players.
- 6.2.5 Managers and Coaches are encouraged to praise the opposing team players and help them where necessary.
- 6.2.6 Positive cheering towards your own team.

6.3 Selection of Players

- 6.3.1 There will be no less than (11) eleven players per team.
- 6.3.2 The selection of players will be conducted as per section 5.4.

6.4 Equipment

- 6.4.1 Shetland players will use a Safety Training baseball at all practices and official games.
- 6.4.2 No hardballs will be used in this division including during team practices.
- 6.4.3 Team Managers will be issued appropriate equipment by WPB, Inc., including game balls, tee, and batting helmets.
- 6.4.4 Managers are responsible for all issued equipment and will maintain control during the regular season.

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- 6.4.5 Any cracked or broken equipment should not be utilized. If equipment is needed, please contact the Equipment Manager.
- 6.4.6 Equipment must be returned at the conclusion of the season.

6.5 Game Balls

- 6.5.1 Each team will supply (1) one game ball per game.
- 6.5.2 Game balls are not to be used for practice.
- 6.5.3 If a manager does not have a game ball, he/she must purchase one at the snack shack for \$5.00.
- 6.5.4 Six practice balls will be included in the equipment bag.

6.6 Infield Practice

- 6.6.1 No infield practice will be allowed before the game on any field.

6.7 Home Team

- 6.7.1 The home team will be the team whose name or number appears last on the game schedule.
- 6.7.2 The home team will occupy the dugout on the third base side.

6.8 Playing Time

6.8.1 Defensively

- 6.8.1.1 A team will field (10) ten players. The tenth player on the field defensively is considered a rover and is an outfield position.
- 6.8.1.2 Any player at the pitcher's position must wear a batting helmet for protection and stand in the circle (designated by a chalk line) until the ball is hit.
- 6.8.1.3 Players must be rotated defensively every inning, in both the outfield/infield. All players must sit one (1) inning before anyone sits twice.
- 6.8.1.4 Players must play the outfield at least (2) two innings per game.
- 6.8.1.5 Players may not play the same position in (2) two consecutive innings.
- 6.8.1.6 Stoppage of Play: When the ball is thrown to the home plate arc or to the pitcher's circle, the ball is dead and the play is stopped, the runner will take the closest base.
- 6.8.1.7 There is no infield fly rule in Shetland Division.
- 6.8.1.8 The Manager and/or Coach may take the field defensively (only 2 adults in the outfield), 10 feet behind the bases, with their players to offer guidance, only until the 5th game.
 - 6.8.1.8.1 Manager/Coach must be (15) fifteen-feet behind the baseline.
 - 6.8.1.8.2 Manager/Coach may not interfere with the opposing team's players or the ball.

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6.8.1.9 Players not playing a defensive position in an inning must remain seated on the bench in their respective batting order. It is suggested the team parent remain in the dugout with these players.

6.8.1.10 **Catching**

6.8.1.10.1 Catcher will wear a batting helmet for protection.

6.8.1.10.2 Catcher must stand off to the side of home plate and near the backstop until the ball is hit.

6.8.2 **Offensively**

6.8.2.1 Team will bat through its lineup continuously. All players will bat.

6.8.2.2 All batters must wear a batting helmet at bat and on the bases.

6.8.2.3 A half inning will conclude when the defensive team has made (3) three outs, or offensive team has batted (9) nine batters consecutively.

6.8.2.4 A thrown bat is an out after the player has received (1) one warning.

6.8.2.5 Bunting is not permitted.

6.8.2.6 There will be no "on deck" hitters. The next batter will not approach the tee until all play has been stopped on the field.

6.8.2.7 While at bat, the batter must stand within the marked batter's box.

6.8.2.8 When waiting to bat, all players will remain seated in the dug out in their respective batting order.

6.8.2.9 **The entire season will be coach pitch.**

6.8.2.9.1 The player will receive four (4) pitches.

6.8.2.9.2 If player does not hit any pitches player will be given the tee. Ball is in play once it is hit off the tee.

6.8.2.9.3 Manager/Coach must be in the circle while pitching and must kneel down as to avoid blocking the pitcher.

6.8.2.9.4 A foul ball, missed ball, or a ball that does not travel beyond the (10) ten-foot mark will be considered a foul ball.

6.8.2.9.5 The ten (10) foot arc rule does not apply during the second half of season.

6.8.3 **Base Running**

6.8.3.1 Base runners are not permitted to steal or lead off base.

6.8.3.2 Sliding is not permitted in the Shetland Division.

6.9 **Length of Games**

6.9.1 **Weekday games will be (1) one hour and (30) thirty minutes.**

6.9.2 **Saturday games will be (1) one hour and (45) forty-five minutes.**

6.9.3 If an inning has begun before the time limit has been exceeded, the inning will be completed.

6.9.4 No new inning may begin if the inning cannot be completed within fifteen minutes of the end of regulation time limit.

6.9.5 Game length will be to time limit or six innings whichever comes first.

6.9.6 Nine players are needed by both teams to start a game.

6.9.6.1 All Players are required to be in full uniform to participate in games.

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- 6.9.6.2 If team does not have (9) nine players, you can use players from the opposing team. There will be no pickups in these circumstances. Only a registered player.
- 6.9.7 During Standard Time weekday games will begin at 4:30 pm.
- 6.9.8 During Daylight Savings weekday games will begin at 5:00pm.
- 6.9.9 **Granada Only**-games played during standard time will end at the sound of a horn due to darkness.

6.10 Playing Field

- 6.10.1 Bases are to be (50) fifty feet apart.
- 6.10.2 An arc will be chalked (10) ten feet from home plate. This only applies when hitting off the tee.
 - 6.10.2.1 The arc will extend from the first base foul line to the third base foul line.
 - 6.10.2.2 The ball must travel beyond this arc to be considered playable.
- 6.10.3 A chalk line must be marked at the pitcher's mound to identify where the pitcher must stand prior to the ball being hit.
- 6.10.4 Base lines and the batter's box will be marked in the traditional manner.
- 6.10.5 Both teams are to help with the marking of the playing field prior to the first game of the day and on Saturdays.
- 6.10.6 The field must be marked far enough in advance so games may start as scheduled, preferably thirty minutes prior to start of game.
- 6.10.7 Both teams are responsible for cleaning up trash in dugouts and spectator area at the completion of their game.
- 6.10.8 All spectators are to remain off the playing fields during regular scheduled games.

6.11 Time outs

- 6.11.1 A Manager/Coach must request a timeout from the opposing team when attempting to demonstrate a technique or explain a play to any player(s) during the progress of the game.

6.12 Official Scorebook

- 6.12.1 Shetland Division is instructional only, therefore there will be no standings or score books allowed.

6.13 Batting Roster

- 6.13.1 Each Manager will prepare a roster for their own dug out.
- 6.13.2 Roster will be in batting order and consist of all players present. Any player(s) not present or ineligible to play should be listed with an explanation as to their inability to participate.

6.14 Game Reports

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6.14.1 Game reports must be turned in at the end of each game, in the file tray located on the wall in the golf cart garage behind the snack shack. Any players not present or ineligible to play must be listed with an explanation why.

6.14.2 **Failure to submit game reports will result in Manager being suspended from next scheduled game. (Managers will be given one written warning)**

6.15 Rainouts

6.15.1 Call the Snack Shack @ (562) 943-5331, for recorded message.

6.15.2 Rainouts will be made up if time allows during the season, by the Player Agent.

6.16 Suggestions

6.16.1 Safety is our main concern and suggestions are always welcome from Manager, Coaches, parents, etc. Submit your suggestions, in writing, to the Division Commissioner.

6.17 Protests

6.17.1 There are no protests allowed in Shetland Division

6.18 Complaints

6.18.1 Any complaints must be in writing with your contact information and submitted to Division Commissioner.

6.18.2 The WPB Board cannot act on verbal complaints.

6.19 Ejections

6.19.1 Ejections will result in the following: once ejected from the game, the manager/coach/player must leave the field immediately. The ejected person will not be allowed to loiter in the bleachers, behind the dugout, or at the adjacent field. The ejected person must leave the facility and wait in the parking lot until the game is finished. Failure to leave the field will result in forfeiture of the game. The Manager/Coach will be suspended for the next scheduled game and have to meet with the Disciplinary Committee.

6.20 Suspension

6.20.1 To be reinstated from a suspension/ejection, you must meet with the Disciplinary Committee before you can return to the field.